**Purposeful Gaming monthly partner meeting 9/9/15**

Present: Marty, Joe, Patrick, Trish, Mike B., Connie, Andrew

Absent: William, Mike L, Holly, Susan L., Patrick, Doug

**Agenda**

Game update – Trish Working on getting word out about games.

BHL Blog post 8/28/15

IMLS retweeted the post and asked for a shorter version for their UpNext blog

DLIB magazine will mention the blog post in their InBrief column of the Sept/October issue

Trish Got a response back from National Library of Finland about their success of DigitalKoot – project happened at a time when gamification and crowdsourcing were pretty new and novel and a lot of media wanted to cover it. Microtask did a lot of the marketing and was able to get many large media outlets to cover.

Trish contacted a teacher of a typing course in St Louis to see if he thinks the games would be useful in teaching typing

LUDICS seminar – Connie and Mary will be doing a 1.5 presentation to LUDICs group next week. Will let us know how it went.

Is anyone planning to do a setup in their library and have students play games?

Cornell and NYBG would be willing to do this fall. Cornell hasn’t pursued yet. NYBG will showcase games at a staff meeting later this month.

Updates

Harvard (Joe)

Transcription –

2 new journals – both completely transcribed. Patrick and Joe are validating

FromThepage – diary completely done and the journal mostly done.

Seed and nursery catalogs in FromThePage - 8 of 15 transcribed. 61% done.

Cornell (Marty) –

Sent ship #7 out the door. . About 1k catalogs total, 500 are back and in IA and BHL. Some will need new catalog records – working with cataloging dept

NYBG – no new updates

Other

**Reminder IMLS conference has been moved.**

**IMLS Focus Conference November 16-17, New Orleans**
Save the date for the new IMLS annual conference on November 16 and 17 in New Orleans. The IMLS Focus Conference: Inspiration and Innovation in Libraries and Museums will replace the agency's former annual gathering which ran as WebWise from 2000 through 2014. The Conference program has been updated to reflect current state-of-play in libraries, museums and archives as it relates to agency priorities, and will feature presentations, project showcases, and cross-disciplinary sessions in three parallel tracks of focus on community engagement, engaging learners, and collections and digital access. Space will be limited for this no-cost conference; watch for registration information in the coming weeks.